

RED DRAGON



Gametype	Videoslot
Reel Configuration	5 (reels) x 3 (rows)
Payline configuration	5, 10
Symbols	12
Scatter	NO
Wild	YES (only during Free Spins)
Freegames	YES

THE GAME

RED DRAGON is a video slot game, controlled by random numbers with five rotating reels and 5 or 10 possible pay lines. Each of the 5 reels is marked with symbols and each time a play is made, the five reels stop at random. In the play window a selection of a total of 15 symbols is then shown (3 symbols per reel). The amount you win depends on certain symbol combinations and the amount you bid.



Can be played either with the mechanical buttons or with the buttons on the touch screen (if available), or a combination of both.

GAME RULES

- All line pay symbols must appear on a played line and on consecutive reels, beginning with the far left reel.
- Only the highest line win is paid on each line played.
- WILD can only appear during Free Spins on reels 2, 3, 4 or 5.
- WILD substitutes for all symbols.

WIN LINES

Line 1	Line 2	Line 3	Line 4	Line 5	Line 6	Line 7	Line 8	Line 9	Line 10

FREE SPINS



- By chance, the dragon may awake during a main game.
- He then moves across the screen and overlays up to 15 symbols with Dragons.
- The number of FREE SPINS corresponds to the number of DRAGONS on the screen. Each DRAGON counts as 1 Free game.
- You win 5x your Total BET and between 5 to 15 Free Spins.
- Free Spins are using the same bet per line and number of lines as the initiating game.
- Before the overlapping all winnings on the screen are evaluated and paid.

DRAGON appears and moves over the screen



after the big Dragon disappeared,
5 to 15 Dragon Heads will stay on the screen



each Dragon on the screen counts as 1 Free Game



DRAGON COIN COLLECT FEATURE (only during Free Spins)

- In addition, during the free spins, Dragon Coins must be collected to a predefined number.
- Dragon coins only appear on the specially indicated symbol.
- When all needed coins have been collected, 6 free spins and a special prize will be awarded.
- The next symbol on which the coins appear will be displayed.
- The collection starts with the lowest symbol and is successively updated to the highest symbol.



INFO COLLECT SYMBOLS AND PRIZE

Level	Indicated Symbol	how many Coins to collect	Total Bet Mutliplier	Free Spins
1		15	Total Bet x10	+6 Free Spins
2		15	Total Bet x20	+6 Free Spins
3		15	Total Bet x30	+6 Free Spins
4		12	Total Bet x40	+6 Free Spins
5		12	Total Bet x50	+6 Free Spins
6		10	Total Bet x60	+6 Free Spins
7		8	Total Bet x70	+6 Free Spins
8		8	Total Bet x80	+6 Free Spins
9		6	Total Bet x90	+6 Free Spins
10		6	Total Bet x100	+6 Free Spins

If more than the displayed coins are collected, these coins will not be credited to the next symbol. Each time the displayed symbol change, you start with 0 coins.

Collected symbols can not be transfered to wild.

TRANSFORMING TO WILD FEATURE (ONLY DURING FREE SPINS)

- All symbols, except ROYALS (A, K, Q, J), appearing on REELS 2, 3, 4 or 5, can be converted by random into WILD.
- The selected symbol then becomes WILD on REELS 2,3,4 and 5.
- WILD substitutes for all symbols.



SYMBOLS - PAYTABLE



SYMBOLS	5 of a Kind	4 of a Kind	3 of a Kind	2 of a Kind	Line Win	Scatter Win
	5000	500	50	10	x	
	3000	300	30	5	x	
	2500	250	25	5	x	
	1500	150	20	5	x	
	1000	100	15	5	x	
	500	50	10	5	x	
	300	30	10	5	x	
	250	25	5		x	
	150	15	5		x	
	100	10	5		x	

INFO PAGES


RED DRAGON

FREE SPINS

- BY CHANCE, THE DRAGON MAY AWAKE DURING THE MAIN GAMES.
- HE THEN MOVES ACROSS THE SCREEN AND OVERLAYS UP TO 15 SYMBOLS WITH DRAGONS.



**TOTAL BET X5
AND
EX**



- EACH DRAGON COUNTS AS 1 FREE GAME. YOU CAN WIN UP TO 15 FREE GAMES.
- FREE GAMES USE THE SAME BET PER LINE AND NUMBER OF LINES AS THE INITIATING GAME.

COIN COLLECT FEATURE

- BESIDES, DURING THE FREE GAMES, COINS MUST BE COLLECTED TO A PREDEFINED NUMBER.
- COINS ONLY APPEAR ON THE SPECIALLY INDICATED SYMBOL.
- WHEN ALL NEEDED COINS ARE COLLECTED, YOU WIN 6 ADDITIONAL FREE GAMES AND A SPECIAL PRIZE.
- THE COLLECTION STARTS WITH THE LOWEST SYMBOL AND IS SUCCESSIVELY UPDATED TO THE HIGHEST SYMBOL.
- IF MORE THAN THE DISPLAYED COINS ARE COLLECTED, THEY DO NOT COUNT TO THE NEXT SYMBOL.
- EACH TIME THE DISPLAYED SYMBOL CHANGE, YOU START WITH "0" COINS.
- ACTUAL COLLECTED SYMBOL CANNOT BE TRANSFERRED TO WILD.

CONTINUED ON
THE NEXT PAGE

RED DRAGON

COIN COLLECT FEATURE

COINS TO COLLECT	PRIZE	COINS TO COLLECT	PRIZE
15x J	TOTAL BET x10 +6 FREE SPINS	10x Pot	TOTAL BET x60 +6 FREE SPINS
15x Q	TOTAL BET x20 +6 FREE SPINS	8x Dragon	TOTAL BET x70 +6 FREE SPINS
15x K	TOTAL BET x30 +6 FREE SPINS	8x Gold	TOTAL BET x80 +6 FREE SPINS
12x A	TOTAL BET x40 +6 FREE SPINS	6x Fan	TOTAL BET x90 +6 FREE SPINS
12x Fan	TOTAL BET x50 +6 FREE SPINS	6x Wild	TOTAL BET x100 +6 FREE SPINS

- IF ALL COINS HAVE BEEN COLLECTED FOR ALL INDICATED SYMBOLS, ALL REMAINING FREE GAMES ARE PLAYED WITH THE HIGHEST SYMBOL.

TRANSFORMING TO WILD FEATURE (ONLY DURING FREE SPINS)

- THE WILD FEATURE IS ACTIVATED ONLY DURING THE FREE GAMES AND IS RANDOM.
- ALL SYMBOLS, EXCEPT A, K, Q, AND J, APPEARING ON REELS 2, 3, 4, OR 5 CAN BE CONVERTED TO WILD.
- WILD SUBSTITUTES FOR ALL SYMBOLS.





RED DRAGON


GAME RULES


- ALL LINE PAY SYMBOLS MUST APPEAR ON A PLAYED LINE AND CONSECUTIVE REELS, BEGINNING WITH THE FAR LEFT REEL.
- ONLY THE HIGHEST LINE WIN IS PAID ON EACH LINE PLAYED.
- WINS ON DIFFERENT LINES ARE ADDED.
- WILD CAN ONLY APPEAR DURING THE FREE GAMES ON REELS 2, 3, 4, OR 5.
- WILD SUBSTITUTES FOR ALL SYMBOLS.
- THE PAYTABLE REFLECTS THE CURRENT BET CONFIGURATION.
- PAYOUTS ARE MADE ACCORDING TO THE PAYTABLE.


WIN LINES


1



2



3



4



5


6


7


8



9


10


MALFUNCTION VOIDS ALL PAYS AND PLAYS.

RED DRAGON

GAMBLE

- To gamble any win press the **GAMBLE** button .
- Then select **RED**  or **BLACK** .
- If **RED/BLACK** choice is correct the gamble amount is doubled (x2).
- If **RED/BLACK** choice is not correct the gamble amount is lost and the game is finished.
- Winnings may be gambled until Gamble limit is reached (maximum **5 times** or the **limit** is reached before).